FOR HIRE-STOPPED-HIRED

THE OPERATIVE MODE

The taximeter works with 3 working modes:

FOR HIRE

STOPPED

HIRED

In any of these modes it is possible to have different functions actived by pressing one of the 5 taximeter's buttons: OP - K1 - K2 - K3 - K4.



In **FOR HIRE** position the follow sequence can obtained by pressing the **OP** button:



FOR HIRE - STOPPED - HIRED and the relative buttons functions

FOR HIRE

It's the position selected by the Taxi Driver when the vehicle is parked or it moves without any passenger on board.

- The big display is turned off
- The small one shows the clock.

OP FOR HIRE

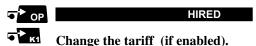
- Crono Start > K1 Crono Stop
- Shows the clock in the right display
- Shows the date in the main display (Day Month)
- Shows the year in the main display

HIRED

Once the taxi starts the trip, the Taxi Driver selects the Hired position by pressing **OP** button.

The "Taxi" roof sign turns off and the taximeter starts the fare calculation by distance or time.

- The big display shows the tariff value
- The small one shows: in the left digit the tariff number, in the right ones the clock.



- The current tariff is shown in the left digit of the right display
- Insert the Extra n° 1 (if enabled)
 Insert the Extra n° 2 (if enabled)
- Reset the added Extras

STOPPED

At the end of the trip, the Taxi Driver has to select the Stopped position to calculate the final fare.

He does it by pressing the OP button. The waiting time is thus blocked.

- The big display shows the final fare
- The small one shows the total extras

→ OP

STOPPED

• **K**2

Insert the Extra n° 3 (if enabled).

→кз

Insert the Extra n° 4 (if enabled)

● K4

Adds the Extras to the fare

Splits the final fare

- K4
- The big display shows the normal fare
- The small one shows the total extras.

Time and Date setting

HOW TO SET THE TAXIMETER'S TIME AND DATE

Select For Hire position. Press **K1** and **K3** at the same time.
The big display will show "Time" for a few seconds. t InE Now the signs "FOR HIRE" and "STOPPED" starts blinking. The big display shows in the left digits the day number and in right digits the month. The small display shows: to the left the hours and to the right the minutes. To set the Day number press K1 button. **→** K1 To set the Month number press K2 button. • **k**2 To set the Hour press K3 button. Б<mark>≯к</mark>з To set the Minutes press K4 button. **Б** ▶к4 Press **OP** button to enter in the **Year** programming. 1999 To decrease the Year number press K1 button. To increase the Year number press K2 button. 2000 Press K3 button to set the taximeter manufacturing year. Press **OP** button to end the programmin procedure OP FOR HIRE and go back to For Hire position.

Statistical Memory

How to Read the Locations Memory Content

The taximeter records and keeps data in 2 Memory Blocks, each one divided in 45 locations.

The **Block 1** allows to read, print or erase its information whenever desired. The **Block 2** allows to read and print its content but not to erase it.

The Block 1 is useful to control and analise the working shift data. The Block 2 for its nature is cumulative and not erasable.

HOW TO READ THE MEMORY BLOCKS INFORMATION

Select For Hire position.

Press K1 and K2 at the same time.

The big display will show "Statis" for a few seconds.

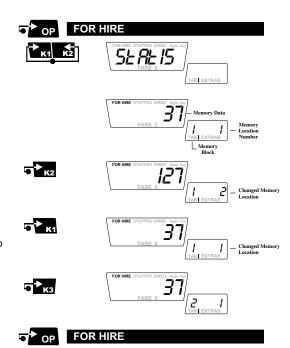
Now the sign "FOR HIRE" starts blinking. The extras display will show: in the left digit the block . and in the right digit the number of block location (1-45). The fare display will show in the right digits the selected location data value.

To increase the location number press **K2** button. To decrease the location number press **K1** button. Press **K3** button to toggle between **Block 1** and **Block 2**.

P.S. From **location n.1** a further **K1** depression will go back to to **For Hire** mode.

The same would happen from **location n.45** with a K2 button depression.

Press **OP** button to end the reading procedure and go back to **For Hire** position.



Locations Content

Loc.	Block n. 1	Block n. 2	Loc	Block n. 1	Block n. 2
1)	Trips total number	idem	24)	Total tariff 1 units	idem
2)	Taximeter units total number	idem	25)	Total tariff 2 units	idem
3)	Total Kilometers	idem	26)	Total tariff 3 units	idem
4)	Total Kilometers in For Hire	idem	27)	Total tariff 4 units	idem
5)	Total Kilometers in Hired	idem	28)	Total tariff 5 units	idem
6)	Km in For Hire with passenger on board	idem	29)	Total tariff 6 units	idem
7)	Km in Over speed	idem	30)	Total units from 7th to 64th tariff	idem
8)	Collected Total (Fare+Extras+Tax)	idem	31)	Total Kilometers in tariff 1	idem
9)	Collected by Credit Card Total	idem/100	32)	Total Kilometers in tariff 2	idem
10)	Fare Total Amount (excluded Extras+Tax)	idem/100	33)	Total Kilometers in tariff 3	idem
11)	Extras Total Amount	idem/100	34)	Total Kilometers in tariff 4	idem
12)	Tax Total Amount	idem/100	35)	Total Kilometers in tariff 5	idem
13)	Run time in For Hire	idem	36)	Total Kilometers in tariff 6	idem
14)	Run time in Hired and Stopped	idem	37)	Total Kilometers from 7th to 64th	idem
15)	Waiting time in Hired	idem	38)	Not used	
16)	Meter on total time	idem	39)	Not used	
17)	Total Tariff 1 collection	idem	40)	Not used	
18)	Total Tariff 2 collection	idem	41)	Not used	
19)	Total Tariff 3 collection	idem	42)	Not used	
20)	Total Tariff 4 collection	idem	43)	Not used	
21)	Total Tariff 5 collection	idem	44)	Not used	
22)	Total Tariff 6 collection	idem	45)	Not used	
23)	Total collections from 7th to 64th	idem			

Statistical Memory

How to Print Locations Memory Content

The taximeter records and keeps data in 2 Memory Blocks, each one divided in 45 locations. The content of both Block1 and Block2 can be printed out.

HOW TO PRINT THE BLOCKS MEMORY INFORMATION

Select For Hire position.

Press $\mathbf{K1}$ and $\mathbf{K2}$ at the same time to enter in the "Statistical Reading " mode.

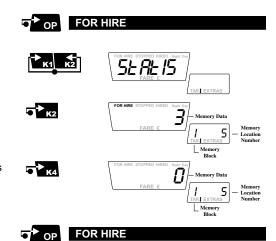
The big display will show "Statis" for a few seconds.

Now the sign "FOR HIRE" starts blinking. Reach the memory location n. 5 by pressing K2 button.

Reaching location n. 5, press K4 button to print out the contents of both $Block\ 1$ and $Block\ 2$.

For Hire sign stops blinking and the printer will start.

Press **OP** button to end the printing procedure and go back to **For Hire** position.



Print Out Locations List

Loc.	Block	Memory Content
1	1	Over Speed Report
2	1	"Trip by Trip" report of all Events Stored
3	1	"Trip by Trip" report starting from the Last Printed Events (This option works only if the "Trip by Trip" memory is printed all ways in index n. 3)
4	1	No Action
5	1	Statistical Memories - Blocks 1-2
6	1	No Action
7	1	No Action
8	1	No Action
9	1	Statistical Memories - Blocks 1-2
10	1	No Action
11	1	No Action
12 to 17	1	Statistical Memories - Blocks 1-2
21 to 45	1	Statistical Memories - Blocks 1-2

Example: How to print out the Over Speed Report

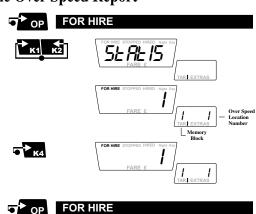
Select For Hire position.

Press **K1** and **K2** at the same time to enter in the "Statistical Reading " mode.
The big display will show "Statis" for a few seconds.

Now the sign "FOR HIRE" starts blinking.
The small display shows in the right digits the location n. 1 (relative to the **Over Speed** memory location) and in its left digits the Block number.

Press **K4** button to print out the **Over Speed** events. **For Hire** sign stops blinking and the printer will start.

Press **OP** button to end the printing procedure and go back to **For Hire** position.



Statistical Memory

How to Erase the Locations Memory Content

The taximeter records and keeps data in 2 Memory Blocks, each one divided in 45 locations. The content of both Block1 and Block 2 can be erased (if allowed by the setup).

ERASING PROCEDURE

	Select For Hire position.	□	FOR HIRE
		OP	TORTINE
1)	Press K1 and K2 at the same time to enter in the "Statistical Reading " mode. The big display will show "Statis" for a few seconds. Now the sign " FOR HIRE " starts blinking.	→ K1	FOR HINE STOPPED HIRED. Note On Service Servic
	How to erase Block 2 (if	allowed	by setup)
	Reach the memory location n. 18 by pressing K2 button.	→ _{K2}	FOR HIRE STOPPED HIRED May Con Memory Data FARE & Memory
	Reaching location n. 18 , insert the Black Programming Key and press K4 button to erase all information contained in Block 2 .		
	For Hire sign stops blinking for few seconds.	→ K4	FARE E. Memory Data Memory Data Memory Data Memory Data
	How to erase the Block 1 (if allowe	
2)	Reach the memory location n. 19 by pressing K2 button.	□ ► _{K2}	FOR HIRE STOPPED HIRED Mayes Day
2)	Reaching location n. 19 , press K4 button to erase all information contained in Block 1 .		TARI EXTRAS Location Number
	For Hire sign stops blinking for few seconds.	● K 4	FARE E TOPPED WIRED WAS DAY THE E TOPPED WIRED WAS DAY THE E TOPPED WIRED WAS DAY THE EXTRAS
	How to erase both Block 1 and B	lock 2 (if	f allowed by setup)
	Reach the memory location n. 20 by pressing K2 button.	→ _{K2}	FOR HIRE STOPPED HIRED Stope Corp
	Reaching location n. 20 , press K4 button to erase all information contained in both Blocks 1 and 2 .		TAR LEXTRAS Location Number
	For Hire sign stops blinking for few seconds.	- → _{K4}	FOR HIRE STOPPED HIRED AND DOT
	P.S. If the printer is ON at the moment that the Erase operation is performed by pressing K4 button, all the locations content of Block 1 and Block 2 would be printed before being erased.		FARE E
3)	Press OP button to end the erasing procedure and go	□ P OP	FOR HIRE

Advanced Functions enabled by the Black Programming Key

Loc.	Block	Memory Content
4	1	Erase all the "Trip by Trip" Memories (wait a few seconds to complete)
6	1	Reset the Ticket Number
7	1	Reset and Load the Factory Ticket Header
8	1	Reset and Load the Factory Prog. Date
10	1	Reset and Load the Factory Tariff
17	2	Total Reset and Load all the Factory Parameters
18	1	Erase Memory Block 2 (even if not allowed by setup)
19	1	Erase Memory Block 1 (even if not allowed by setup)
20	1	Erase Memory Blocks 1-2 (even if not allowed by setup)



The "Trip by Trip" is a long memory buffer where the taximeter store the events informations (trips, shifts, etc.). It can be able to record and store, depending the buffer version, till 9000 events.

It's a F.I.F.O. Memory kind (First in - First out): the last event recorded that exceed the memory events number take the place of the first recorded event.

It can be possible to print out all the events or print events starting from the last print out.

How to print out all "Trip by Trip" memory content

Select For Hire position.

Press K1 and K2 at the same time.

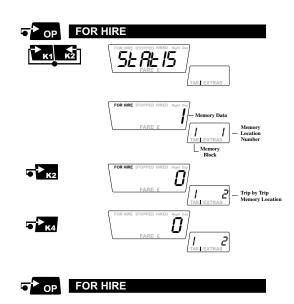
The Tariff display will show "Statis" for a few seconds.

Now the sign "FOR HIRE" starts blinking. The Extra display will show: in the left digit the block (1 o 2) and in the right digit the number of block location (1-45). The Tariff display will show in the right digits the selected location data value.

Press K2 button to reach the Memory location n. 2

Press **K4** button to print out all the "**Trip by Trip**" memory location content. The For Hire sign stops blinking for few seconds.

Press **OP** button to end the print out procedure and go back to **For Hire** position.



How to print "Trip by Trip" events starting from the last print out

Select For Hire position.

Press K1 and K2 at the same time.

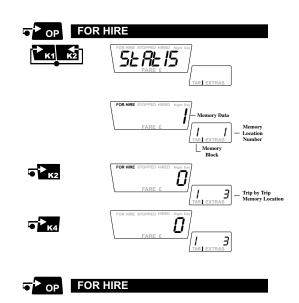
The Tariff display will show "Statis" for a few seconds.

Now the sign "FOR HIRE" starts blinking. The Extra display will show: in the left digit the block (1 o 2) and in the right digit the number of block location (1-45). The Tariff display will show in the right digits the selected location data value.

Press K2 button to reach the Memory location n. 3

Press **K4** button to print the "**Trip by Trip**" memory location content starting from the last print out. The For Hire sign stops blinking for few seconds.

Press **OP** button to end the print out procedure and go back to **For Hire** position.



"Trip by Trip" Print Out Format

The "Trip by Trip" Memory buffer can record various events in its locations.

• Normal Trip Trip with the passenger on board in Hired mode

• Black Trip Trip made with the passenger on board but in For Hire mode

• **Shift** Total time Driver's Work

• C.Card Trip Normal trip in Hired mode payed by a Credit Card

• **Power Off** It will be recorded if the meter stays powered off for more than 2 minutes

The "Trip by Trip" print out format use the follow definitions:

• **START** Date and time when the event (Trip, shift, power off) starts

• **END** Date and time at the event stops

• **DRIVER** Driver ID number

• **KT** Kilometers between 2 trips

• **KB** Kilometers in hired of the current trip

• KS Kilometers runned in For Hire/Hired with passenger on board

• **SPD** Top Speed reached during the Trip

• TN Trip Progressive Number

• AMT Trip total amount
• CREDIT CARD N. Credit card number

• **EXPIRE** Credit Card's expiring date

Print Out Format Examples

NORMAL TRIP	START 20/01/19 END 20/01/19 DRIVERN KT 56 KB TN. 1	
BLACK TRIP	START 20/01/19 END 20/01/19 DRIVERN KT 10.0 KS TN. 2	99 15:45 99999999
SHIFT	START 20/01/19 END 20/01/19 DRIVERN SHIF	99 20:09 99999999
CREDIT CARD TRIP	START 27/01/19 END 27/01/19 DRIVER N KT 0.5 KS TN. 77 CREDIT CARD N. 4922961140076910 EXPIRE 03/9	99 13:25 99999999 0.5 SPD 42 AMT. 2.40B
POWER OFF	START 27/01/19 END 27/01/19 DRIVERN POWER	99 17:44 9999999

Ticket Print Out

The Ticket heading is composed by 208 spaces (13 horizontal lines - 16 vertical colums) where can be inserted 64 different ASCII characters (chracter 32 is equivalent to a blank space). In order to program the taximeter heading format must:

- Remove the taximeter programming cover
- Insert the Programming Key.

In order to set the ticket format of any Digitax Printer do the following procedure:

Select For Hire position. OP FOR HIRE Press K2 button . The big display will show "Prg ti" for a few seconds. The signs "Stopped" and "Hired" will light. The big display will show the character ASCII number code in the right digits and in the left one the ASCII character rappresentation. The small display will show: in the left digits the horizontal line L ASCII Charac number and in the right digits the vertical column number.. Press K2 button to increase the ASCII index. 01 Press K1 button to decrease the ASCII index. P.S. Character 32 is equivalent to a blank space. 01 ASCII Press K4 button to forward of one space. Press K3 button to backward of one space.

Press \mathbf{OP} button to end the Ticket Heading format procedure and go back to $\ \mathbf{For\ Hire}$ position.

- Remove the Programming Key.
- · All the modifications done till now will be recorded.

Vertical	Columns

Lines	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
1																
2																
3																
4																
5																
6																
7																
8																
9																
10																
11																
12																
13																

Programming Example																
"TAXI SERVICE"																
Column	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Ascii Car.			Т	Α	X	I		S	Е	R	V	I	С	Е		
Num. Code	32	32	84	65	88	73	32	83	69	82	86	73	67	69	32	32

Num.	ASCII	Num.	ASCII
Code	Code	Code	Code
32		64	@
33	!	65	Α
34	"	66	В
35	#	67	С
36	\$	68	D
37	%	69	E
38	&	70	F
39	•	71	G
40	(72	Н
41)	73	ı
42	*	74	J
43	+	75	K
44	,	76	L
45	-	77	М
46		78	N
47	1	79	0
48	0	80	Р
49	1	81	Q
50	2	82	R
51	3	83	S
52	4	84	Т
53	5	85	U
54	6	86	٧
55	7	87	W
56	8	88	Х
57	9	89	Υ
58	:	90	Z
59	;	91	[
60	<	92	Ī
61	=	93	1
62	> ?	94	^
63	?	95	_
•	•	_	

FOR HIRE

Totalizers

The F1 taximeter has a double set of 37 totalizers each also called statistic memories that store in accumulative form several events.

- The events stored are: Quantity of trips 1. 2. Quantity of drops or units 3. Total Km Total Km in For Hire 4. 5. Total Km in Hired Km run with passenger infrared sensor ON and taximeter in For 6. Hire (black trips) 7. Total Km in overspeed 8. Total collected 9. Credit card collect 10. Fare collect 11. Extra charges collect 12. VAT collect (if VAT separate calculation enabled) 13. Time in For Hire Time in Hired 14. Time in Wait (Hired and not moving) 15. 16. Total time 17. Collect in Tariff 1 Collect in Tariff 2 18. Collect in Tariff 3 19. 20. Collect in Tariff 4 21. Collect in Tariff 5 22. Collect in Tariff 6 23. Collect in tariffs 7 to 63 24. Units in Tariff 1 25. Units in Tariff 2 Units in Tariff 3
- 26. Units in Tariff 4 27. 28. Units in Tariff 5 Units in Tariff 6 29. 30. Units in Tariff 7 to 63 31. Km run in tariff 1 32. Km run in tariff 2
- 33. Km run in tariff 3 34. Km run in tariff 4 35. Km run in tariff 5 36. Km run in tariff 6