

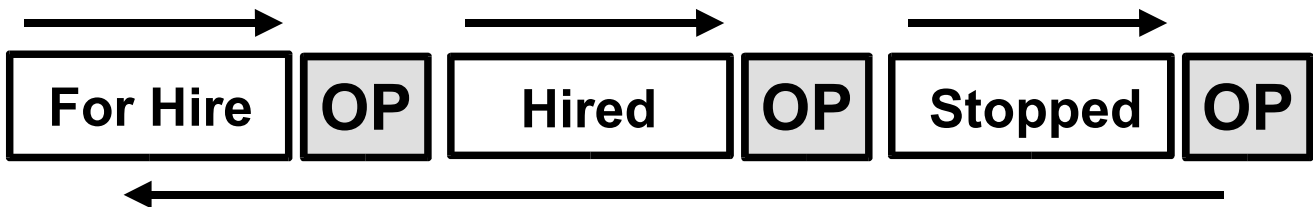


F1, F2, F2-RTC and F3 Taximeter Basic Operations

The taximeter has five keys: **OP, K1, K2, K3, K4**

The taximeter has three working modes: **For Hire, Hired** and **Stopped**.

The taximeter's working modes are selectable by pressing the **OP** button in the following sequence:



In any of the the above taximeter's working modes (**FOR HIRE, HIRED, STOPPED**), the other four keys **K1, K2, K3, K4** will exploit a different function, as described below:

<p><u>Taxi in "For Hire"</u></p> <p>When the Taxi is parked or it moves without any passengers, the driver selects the For Hire position.</p> <p>Once the taxi starts the trip, the taxi driver selects the Hired position using the OP key.</p>	<p>K3 – Shows Date and Clock (RTC) K4 – Shows Year (RTC)</p> <p>OP – Selects Hired</p>
<p><u>Taxi in "Hired"</u></p> <p>The "Taxi" roof sign will turn off and the taximeter starts the fare calculation by distance or time.</p> <p>At the end of the trip, the taxi driver has to select the Stopped position using the OP key.</p>	<p>K1 – Next Tariff (if enabled) K2 – Insert Extra No.1 (if enabled) K3 – Insert Extra No.2 (if enabled) K4 – Clear Extras</p> <p>OP – Selects Stopped</p>
<p><u>Taxi in "Stopped"</u></p> <p>In this position it may be possible to add other extras to the fare (if enabled).</p> <p>The taxi driver then presses OP to return to For Hire.</p>	<p>K1 – Insert Special Extras (if enabled) K2 – Insert Extra No.3 (if enabled) K3 – Insert Extra No.4 (if enabled) K4 – Add Extras to Fare</p> <p>OP – Selects For Hire</p>

Turning the Meter Off

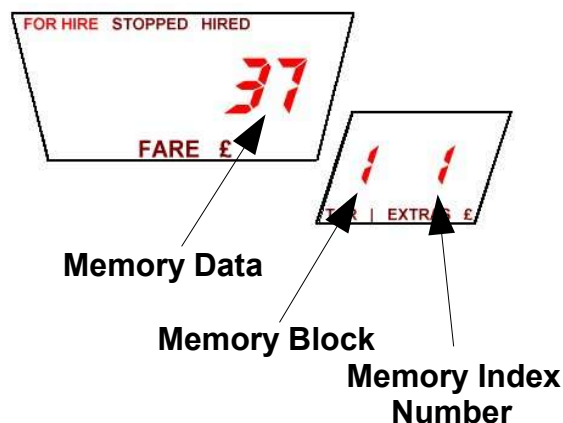
On the 32 Block F2, F2 RTC and F1 meters the meter can be turned off by pressing the **K2** and **K4** buttons at the same time. The only exception to this is on the 4 Block F2 where the **K1** button will turn the meter off.

The meter can be turned on again by pressing the **OP** button.

Memory Functions

The taximeter records and keeps data in 2 memory blocks, each divided into 7 sections. Block 1 can be read and erased freely, Block 2 can only be read. The memory sections correspond to:

- Index 1 – Total Number of Trips
- Index 2 – Total Units
- Index 3 – Total Miles in Hired/Stopped
- Index 4 – Total Miles
- Index 5 – Hours in Waiting Time
- Index 6 – Income by the Fare
- Index 7 – Income by the Extras



How to Read the Memory Content

1. Select the **For Hire** position.
2. Press **K2** and **K1** together
3. The "**For Hire**" sign will start blinking and the extras display will show the memory index.
4. **K2** increases the index number.
5. **K1** decreases the index number.
6. **K3** toggle between Block 1 and Block 2.
7. Press **OP** to end the memory reading and return to **For Hire**.

How to Erase the Memory Content

1. Select the **For Hire** position.
2. Press **K2** and **K1** together
3. The "**For Hire**" sign will start blinking .
4. Reach the memory index **6** by pressing the **K2** button
5. Press **K4**. This will erase Block 1's content.